

My name is David Race and I have publicly expressed my views concerning the whole dispute surrounding Billy Mitchell's Donkey Kong scores beginning from February of 2018 to the present.

Shortly after I began posting on Facebook, I was contacted by Triforce Johnson who told me that Billy would like to speak to me. I was given his phone number on February 9, 2018.

In the months leading up to Twin Galaxies' decision to ban Billy Mitchell and remove his scores, my perception of Jace Hall and Twin Galaxies was not very favorable. It was informed by much of the negativity found in the dispute thread directed at Billy Mitchell. This was compounded by Billy himself, who fostered an overall mistrust of Jace Hall. This fed into a conspiratorial view that any association Jace may have had with anyone who disliked Billy or sought to expose him (e.g., Dwayne Richard) meant that he, of necessity, must likewise be guilty.

Despite how I viewed the Dispute thread and whether I felt it was fair, based upon my perceptions and preconceptions of what someone like Jace Hall should do; upon further reflection neither Jace nor Twin Galaxies were under any obligation to act upon my requests or those of any other independent party. Whether I may have ascribed hostile intentions or motivation to Jace during the investigation period, the request I made for the tapes in the possession of Twin Galaxies, was made after Twin Galaxies had already rendered a verdict.

Billy references my correspondence (Exhibit 45) in an attempt to show Jace was deliberately trying to "prevent someone from disproving his allegations". This is a claim that cannot be established based upon our interaction.

Undoubtedly, I had strong words with respect to Twin Galaxies and how the dispute was handled, but that is neither here nor there. How my correspondence is now being handled by Billy Mitchell and his legal team does not reflect how I felt at the time, and it certainly doesn't represent my current outtake. I certainly do not feel that Hall sought to intentionally defame Billy Mitchell. That is something Mr. Mitchell has to prove, and appealing to my correspondence does no such thing.

It should also be noted that the screenshots in Exhibit 45 were requested by Billy Mitchell Jr. on September 11, 2019.

I also noticed that I was misrepresented, however slightly, in Exhibit 42, p.10. I simply referenced Brasington Technologies which offered a couple scenarios that could flip the orientation. One was by moving and resoldering a booted jumper and the other was by installing a switch which would allow someone to flip between orientations.

In closing, it should be kept in mind that my assessment has changed over the course of this dispute, and is reflected in the following posts.

The first post is my "Initial Assessment" originally submitted to Jerry Byrum of the International Video Game Hall of Fame on September 2, 2018. The second one is from a facebook post from September 16, 2019. It posits an open position on whether Billy's tapes are the product of MAME or arcade. I provide various scenarios that Billy and his team would have to address. Simply claiming that something may be possible or suggesting scenarios as Neal Hernandez has recently done, doesn't prove that arcade was used. It is incumbent upon Billy and his team to actually show how arcade can produce what is found on the recordings in question. This has not been done. Jace and TG based their verdict on the evidence they had at the time. There has been no additional evidence which would contravene that decision.

The remaining posts represent my current position based upon new evidence and certain statements that were found within Billy Mitchell's evidence package, that was published on September 9, 2019.

Thank you,

David W. Race

June 25, 2020



**Triforce**

Active 12 minutes ago



FEB 9, 2018 AT 12:05 AM

Good evening David.



Billy would like to speak to you and asked me to send you his number.

Sure



954-829-9464



I'll call in a minute. Is that ok?

I'll let him know.



he said ok

FEB 9, 2018 AT 8:14 AM

Thanks Triforce.

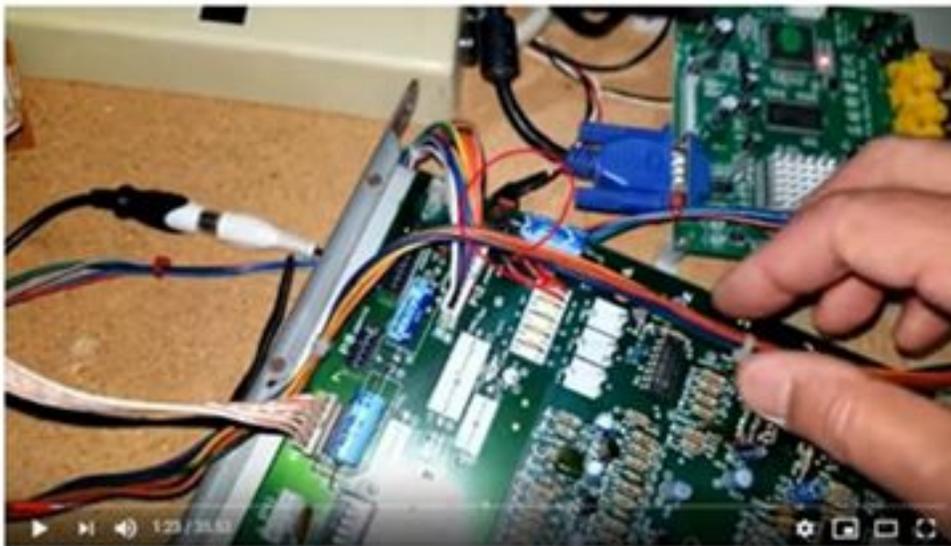
FEB 9, 2018 AT 8:14 AM

## Orientation Assessment

saw him capture off the monitor as well. **It is very possible that Mr. Mitchell's performances** occurred by capturing the signal from the monitor, and there is no evidence that it could not have happened.

### **Possibility 2: Upside-Down Monitor with a loose S transistor**

During the Twin Galaxies investigation, David Race provided an explanation for the orientation of **Mr. Mitchell's games**, which involved installing a switch that allowed the PCB to change the orientation. **However, Mr. Hall dismissed this possibility for being a "modified PCB."** Here's a picture of the method performed by Twin Galaxies' third party Chris Gleed using the switch, with the switch circled in red.<sup>7</sup>



JK Arcade - "Billy Mitchell Capture Setup" - Screen Flipped via Game Board Strap

1,718 views • Mar 31, 2018

70 2 SHARE SAVE ...



Chris G  
127 subscribers

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Picture 4. A picture of the orientation switch proposed by David Race and tested by Chris Gleed. The switch is the orange and black piece circled in red.

<sup>7</sup> [https://youtu.be/\\_JF1FPsYoIY](https://youtu.be/_JF1FPsYoIY)



**Billy**

Active 19 minutes ago



SEP 11, 2019 AT 5:43 AM

Hey David, do you have messages, emails, or any receipts of when you asked Jace if he could send the tapes for your evaluation, he said no, then you asked for a frame perfect copy, and he still said no?



SEP 11, 2019 AT 9:06 AM

I can look when I get a chance.

I should have something.

SEP 11, 2019 AT 9:47 AM

Thank You, this will be very helpful

SEP 12, 2019 AT 1:19 AM

The date when I asked for the tapes or frame perfect copies was on April 13, 2018.

< Billy Mitchell  
+19548299464



Sunday, October 13, 2019

Billy,

In the past you expressed your willingness to take a lie detector test, and since the International Video Game Hall of Fame (IVGHOF) has declined involvement, I have decided to provide an opportunity for you to follow through. I am offering to pay for you to take a polygraph exam

1





Me

11:42 PM, Oct 13



(No subject)

Billy,

In the past you expressed your willingness to take a lie detector test, and since the International Video Game Hall of Fame(IVGHOF) has declined involvement, I have decided to provide an opportunity for you to follow through. I am offering to pay for you to take a polygraph exam, but only on my terms. I would be the one scheduling the examiner and providing the questions. The site of the exam would be in Ohio within driving distance of where I live. I would require that you send a holding deposit as an act of good faith. Such would serve as the assurance you plan to take the test. Your deposit would be returned to you, only after the completion of the exam.

If you find this acceptable, please acknowledge in the affirmative so all of the details can be drafted and sent to you via certified mail. All telephone communications will be recorded and any calls received after this notification will be taken as implied consent.

Thank you

2



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Robert Childs

19542706949



Sunday, October 13, 2019

Rob,

In the past you expressed your willingness to take a lie detector test, and since the International Video Game Hall of Fame (IVGHOF) has declined involvement, I have decided to provide an opportunity for you to follow through. I am offering to pay for you to take a polygraph exam

3



|





Me

11:44 PM, Oct 13



(No subject)

Rob,

In the past you expressed your willingness to take a lie detector test, and since the International Video Game Hall of Fame(IVGHOF) has declined involvement, I have decided to provide an opportunity for you to follow through. I am offering to pay for you to take a polygraph exam, but only on my terms. I would be the one scheduling the examiner and providing the questions. The site of the exam would be in Ohio within driving distance of where I live. I would require that you send a holding deposit as an act of good faith. Such would serve as the assurance you plan to take the test. Your deposit would be returned to you, only after the completion of the exam.

If you find this acceptable, please acknowledge in the affirmative so all of the details can be drafted and sent to you via certified mail. All telephone communications will be recorded and any calls received after this notification will be taken as implied consent.

Thank you

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## Initial Assessment

Submitted to Jerry Byrum, president of the  
International Video Game Hall of Fame (IVGHOF)

[September] 2, 2018

My purpose is not to craft a narrative that will accommodate a particular position. I am simply making observations about what I have found in testing the boardset said to have been used to play the 1,047,200 and 1,050,200 games. The only ones who can answer how the games were originally recorded are the ones claiming responsibility for their production.

Digital copies of the two aforementioned games can be found on the TG dispute thread. Portions of a VHS copy of the 1,047,200 game were played in a livestream by Jace Hall. Both games also appear on Youtube. In these videos VHS taped copies are played on a VCR while being recorded by a camcorder. The only other footage I can think of is from the King of Kong where excerpts of the 1,047,200 game are shown at Funspot and in the side by side comparison found in the DVD extras.

Whether we are talking about the originals or copies we need to have full disclosure on how they were made.

This means we need a detailed explanation of the process used to record the 1,047,200 and 1,050,200 games. Were the original recordings subsequently copied or edited\*, and if so, when and by who and what was the process involved in making them?

We also need the same with respect to the VHS copies found on Youtube and those responsible for uploading them.

Where did the VHS tapes come from? Were they copied or edited\*, and if so, when and by who and what was the process involved in making them?

What is the source of the digital copies now in possession of Twin Galaxies? We need to know who made them and how they were made. This means we need to have a detailed description of the process. Simply stating that a VHS tape was copied to a computer does not tell us how it was copied. What hardware or peripheral(s) were used and what kind of driver(s) and editing software were associated with the process?

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Now on to my observations I have made after testing Billy Mitchell's boardset.

The first thing of note is the orientation of the screen. The orientation is 90° clockwise if looking at a standard TV/CRT. This means to view the image right side up, you would have to turn the TV on its side 90° counterclockwise. All the available footage of either the 1,047,200 or 1,050,200 games shows an orientation 90° counterclockwise, which means the TV would have to be rotated 90° clockwise.

\* Editing can simply mean a change in format (i.e., from analog to digital), color adjustment, size or aspect ratio. It does not necessarily imply a purposeful or intentional alteration or manipulation of content (i.e., adding or subtracting elements of particular frames - e.g., photoshopping). The possibility of frame modification from sources used to make the VHS tapes shown on Youtube or the digital copies that are now found online is something different.

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The image produced from the boardset is 180° opposite of what is found in the King of Kong and the other available copies. The appeal for full disclosure at the opening of this piece is to allow those involved to provide as much evidence and detail about the processes involved in setting up and recording the games and any subsequent copies. Making assumptions about what must have happened when recording the games is fruitless. There needs to be something definitive from whoever helped set up the games and recorded them.

I was the one who pointed out the orientation of the board could be changed by moving one of the yellow booted jumpers in the upper right corner of the CPU board. The farthest one to the right would be moved one space to the left. I found this information on the Braze Technologies website (<http://www.brasington.org/arcade/tech/flip/>). I was told that nothing was done to the boardset after it was received back from Nintendo. This would have been in 2007 when the 1,050,200 game was played. The orientation was the same as that of the first game played in 2004. I had communication with Carlos Pineiro who told me he briefly tested the board used for the 1,050,200 game\*. He told me the jumpers did not appear to have been switched or de-soldered when he received it. He described it as "Mint original solder." He told me that after receiving the board he switched the jumper to run a quick test and then switched it back to the original setting before repackaging and returning it to Rob Childs, in whose shop he did his testing. The original setting did not match what is seen in the King of Kong. When I received the boardset I noticed the jumper was in the factory position with evidence of re-soldering. This matches what Carlos told me. If what I have been told is correct this is the only time anything was changed.

If one did not have access to the boardset said to be used for the games in question, then one could legitimately suggest the possibility the board may have been set by the manufacturer to assume a different orientation or the jumper may have been switched. However, both Carlos and I have had access to this boardset. It was stated to me by both Billy and Rob that nothing had been done to the board, which would eliminate the aforementioned suggestions as viable options.

I tested the output from the edge connector through the Two-Bit Converter as well as from the inverter through a different type of converter (CGA/EGA/RGB/YUV to VGA). After running preliminary tests, the edge connector and the aforementioned converter display the same orientation. The only change with orientation I have found is when I quickly reboot the machine. The screen briefly flips before returning to the set orientation.

The story from the beginning was that the Two-Bit converter was used to convert the RGB signal to a compatible NTSC signal which was then run DIRECTLY to a VCR where a game would be recorded on VHS tape. Color adjustment can be made using this converter, but it does not permit orientation or position adjustment. Other converters used with arcade games may allow such modifications, but such is not the case with the Two-Bit Converter.

\*He said that he was told the boards used for the 1,047,200 game were different from those used for the 1,050,200 game. This was also my initial impression. Later I asked for clarification and was told that the same boardset was used for both games. See my comments from "Dispute-My Thoughts" --"The original machines used for these early games would need to be tested, yet the odds of finding them, in addition to confirming that all the hardware remained intact and in the same condition, would be prohibitively low." The hardware would include the power supply and circuit boards. I didn't notice any difference in output when adjusting the power supply on the machine I used. I hooked up the Two-Bit Converter to a separate switching power supply in order to check if adjusting the voltage would affect output. Once again I didn't notice a difference.

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What I find a little disheartening is that from the beginning everyone was led to believe all of Billy's games (1.047, 1.050, 1.062) were recorded directly to a VCR from the Two-Bit Converter. The analysis provided by Rob Childs on February 11th only spoke of the arcade output being recorded to a VCR. No mention was made of a laptop or any other process involved with recording these games. It wasn't until Carlos Pineiro uploaded his explanation of the direct feed set up to Youtube on March 12th (<https://youtu.be/2-8EXAVcb10>) that I first heard one of the games (i.e., 1,062,800) had been recorded from the Two-Bit Converter to a laptop using a specific A/V capture device. That recording was then subsequently sent out from the laptop and recorded on a VHS tape. I have yet to receive any information on why this was done or how it was accomplished.

I do recall that another technician by the name of Jim Anthony was said to have been involved with the early games. This was mentioned by Billy in early February. The impression that I and others got, however, was that Rob Childs was the tech responsible for setting everything up. Subsequently, I was told by Rob that the only game he was directly involved with was the 1,062,800 game that was played at Boomers on July 31, 2010. I have inquired as to how the early games were set up and how they were recorded and the answer I received is that they can't say for sure because Jim Anthony was the one responsible and no one has been able to get in touch with him. I find this troubling since the impression everyone received was that this

was a simple and certain method. I was looking for details and specifics regarding the procedure, but now it seems no one really knows how everything transpired. This seems to contradict what was portrayed in Rob's technical breakdown. My questions arose after noticing output disparity from the Two-Bit Converters I tested, one from Rob and the other from Jace Hall. I have been told there was a video of the boardset being put into the machine, which they are currently trying to locate. This, however, does nothing to address how the game was set up and recorded. Based on everything I have been told and what I have been able to test, there had to be some other process involved in making the tapes for the 1,047,200 and 1,050,200 games. This however, does not automatically mean arcade was not used. One of the reasons why all available copies (VHS and digital) need to be examined is so they can be compared with control recordings. The signal output and quality of Two-Bit direct feed recordings may have trouble transferring from VHS to digital, depending on how the transfer is accomplished. The VHS playback may also differ from one VCR to another. That is why details related to the copies need to be disclosed.

I have also been trying to find out the exact process involved with the making of the 1,062,800 tape. This is the only game that Rob Childs is said to have been directly involved. He is the only one who knows how everything was set up and recorded. I have run the Two-Bit Converter directly into my laptop using at least three different USB capture devices. Two of them will not produce a stable image at all, and although the image records in color to VHS, it shows up in black and white on the laptop with the vertical and horizontal skewed. The last capture device does record a relatively stable picture during gameplay, but the sync can be very glitchy between boards and during the credit/score and copyright screens. The color is a little problematic but does appear similar to the footage available online. This device is the same one that Carlos showed during his Two-Bit set up video (i.e., Gigaware VHS to DVD Video Converter # 25-1141). I have not been able to produce anything that would match the footage shown at the Big Bang in August of 2010. If I can't produce a stable video, it may be there is something else I should be doing to remedy this. If this is the case then Rob should be able to explain what to do or be willing to set up the process himself. There is no excuse, regardless of how inconvenient this may happen to be, not to address valid concerns and details surrounding this recording.

My assessment is that the two early games did NOT simply use a Two-Bit Converter that ran from the inverter board directly to a VCR. Some other process or processes would have to be involved in order to produce an orientation that is 180° opposite of what the actual boardset normally produces. The Two-Bit Converter with this boardset does not produce what we see. The color and stability of my recordings do not match the copies as closely as one should expect if their signals were directly run through a Two-Bit Converter to a VCR. Nothing I have tested conclusively proves whether arcade was used or not. At best, the results indicate the recordings were not made in the way that was claimed for them.

Now with respect to the issue of the rendering of the transitions, there is nothing in all of the footage I have recorded which matches the unique frames which were a part of the TG dispute. Since there have been questions raised about editing, splicing or manipulation of any kind, all

available tapes should be submitted for examination including the ones which were played by Dwayne Richard and recorded to a camcorder for later upload to Youtube. I have found evidence that would suggest the VHS tapes in possession of TG may have a digital source. This does not necessarily mean the original source of the game was produced digitally (i.e., on a computer or using MAME), but that the tapes in TG's possession may have, at the very least, been copied from a digital source. It is possible digital signatures picked up in analysis of a VHS tape during a digital livestream could be produced by the stream itself, or may have been part of the original tape. To either verify or eliminate this as a possibility, there needs to be a first-hand examination of the tapes.

The original Youtube tapes and the digital copies show potential evidence of editing or frame manipulation (i.e., 1,050,200 –frames during the 964,300 transition). To eliminate this as a possibility, there needs to be a first-hand examination of the tapes with frame comparison to the digital copies. All attempts I have made to acquire the tapes for analysis have been dismissed or rebuffed.

Rob Childs has stated both he and Billy would be willing to take a lie detector test. There may be doubt as to the efficaciousness of such an endeavor, but since it appears they are willing to participate, I strongly suggest that a polygraph examination be scheduled for each individual at different times and at different locations. A third party should choose the examiner, the questions from a pool of submissions and the proper format in which to present the questions. At no time should the test subjects have access to any material related to the exam. If possible, video and audio recordings should be made of each session. The recordings, results and the interpretation from a qualified examiner should be given only to the third party and the one in charge of the independent investigation. The results should not be disclosed to the test subjects before they are made public.

If Dwayne Richard, Tanner Fokkens, Jeremy Young, Jace Hall, Greg Erway or anyone else is willing to take a polygraph test, the same procedure set forth above would be followed.

The following is a link to an unlisted playlist on Youtube with test recordings totaling 9hrs 50min 44 sec.

[https://www.Youtube.com/playlist?list=PL9phvGHENRhZiY6zteeuOCCihEt69ZJ\\_2](https://www.Youtube.com/playlist?list=PL9phvGHENRhZiY6zteeuOCCihEt69ZJ_2)

I have not provided detailed explanations for the videos, just quick descriptions of the process. I would be glad to answer any questions you may have.

Thank you,  
David Race

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On September 10, 2019 I first heard of what is currently going on with respect to Billy Mitchell and TG/Guinness. On September 12, 2019 I came across an article on Ars Technica, which linked to a source pointing out that MTV had conducted a segment where they were interviewing Robert Mruzek in early 2006. There were some video clips where the 1,047,200 game was playing in the background. In a few instances, one can see the transition from one board to another. One of these transitions displays the “3-girder” with “finger”.

Here are those clips:

<http://www.mtv.com/video-clips/al7vzf/saving-the-game-forever>

<http://www.mtv.com/video-clips/q9uio0/increasing-the-stakes>

<http://www.mtv.com/video-clips/7wual3/outdoing-george-costanza>

<http://www.mtv.com/video-clips/4l1hdw/preparing-for-the-big-race>

<http://www.mtv.com/video-clips/k4dw8f/smashing-apart-the-donkey-kong-world-record>

This is the first time I heard of this MTV segment. I was simply unaware that this footage of the 1,047,200 game existed. Needless to say, this changes my assessment concerning frame manipulation or digital alteration of transitions. I now believe this takes that option off the table.

Keep in mind that Funspot, when the 1,047,200 tape was initially viewed and portions captured by the “King of Kong” film crew, was just months earlier. The “King of Kong” was not even released until over a year later. To my knowledge, this MTV footage is the earliest record of video excerpts from the 1,047,200 game.

Chronologically, the next footage from either the 1,047,200 or the 1,050,200 games comes from the “King of Kong”(2007) and Youtube(2016). Sometime in that interim, Dwayne Richard had apparently uploaded these games to the internet, in parts. I am unaware of when this was done. In one of his videos, he said he got the 1,050,200 tape from Todd Rogers. I tried to get clarification on this, but Dwayne would not respond to any of the questions or requests I presented to him.

My understanding, based on what I have found online, is that Dwayne and others didn’t have access to copies of the 1,047,200 tape until after the MTV interview referenced above. This means that the disputed “3 girder” with “finger” was on the original tape sent to Robert Mruzek, presumably from Billy Mitchell.

It should be kept in mind, based on the actions and statements of Dwayne Richard that digital frame alteration remained a real possibility in my mind until I came across this latest piece of evidence. Changing a little over 600 frames of a 2.5 hour video(270,000 frames) is nothing if you have the right software and/or video editing suite.

Based on this information I would like to offer my apologies to Dwayne with respect to the idea

he may have been responsible for perpetrating a hoax by altering frames of the 1,047,200 and 1,050,200 games. Dwayne, I'm sorry.

In my Q&A with Josh Harmon I said, "The whole transition and girder issue is assumed to be what is found on the original tapes. That has yet to be demonstrated. Until one can present video footage from the Fun Spot unveiling or during the private cabin screening, this will remain an open question. Make no mistake, there are no transitions shown during the main body of the 'King of Kong' film and I could only find one in the extras, and that was at the beginning of the elevator board comparison. As I said above, I do not think this approach (trying to replicate something which has not been shown to exist on the original tapes) is fruitful. It involves basing an entire case on an, as of yet, unproven assumption."

After coming across this new evidence I think the transition and girder issue has been demonstrated and is no longer an open question. Seeking to replicate this on arcade is definitely something that Billy Mitchell, Rob Childs and anyone else claiming the recordings came from the original DK boardset that was certified by Nintendo, NEED to do. It is incumbent on THEM, not others. Carlos and I were unable to replicate these transition elements, despite the orientation that was used.

I was then asked, "What is your current best guess as to why the direct feed footage of Billy's gameplay displays non-arcade transition rendering patterns? Does it seem more likely to you that there would be a technical explanation yet to be discovered or that the tapes themselves are forgeries of some kind from a malicious third party? Why?"

I responded with, "The question assumes that the original footage, which no one seems to possess, does not display arcade transitions. This dogmatic assertion comes from assuming that the uploaded youtube videos from Dwayne Richard are the original tapes. It should be kept in mind that Richard had previously sought help from at least two individuals in order to fake a Donkey Kong score to submit to TG. This is a serious problem that many dismiss or discount, but Richard has been shown to be an untrustworthy source in the past and that, coupled with his utter disdain for Billy Mitchell, should warrant far greater scrutiny and skepticism with regards to any claims he has made with respect to his videos. There are more problems and differences with these recordings in comparison to the VHS playback conducted by Jace Hall, as well as the two digital copies which were uploaded to the dispute thread. All materials, including physical copies of the tapes in possession of TG and Dwayne, need to be surrendered so an independent and thorough examination can be made. As of this moment, this has not been done. There may be technical explanations or further testing which may eliminate or establish a particular theory as true, but as of right now it is up in the air."

I have since come to the conclusion that the 1,047,200 , and, by extension, the 1,050,200 tapes posted on youtube, although perhaps 2nd or 3rd generation copies, do replicate elements I now believe to exist on the originals that I have not been able to verify as normative arcade transitions. This is why Billy Mitchell and company NEED to have an expert test every piece of an original DK boardset and see if any change to frequency, CPU emulation, clock speed, VRAM,

will affect video output. Tests could also be conducted on any other converters to see if the video signal is altered in the process of conversion to either NTSC or digital capture. I do not have the resources or expertise to conduct such an extensive line of tests.

So what does this all mean?

Does this automatically mean that MAME was used? Not necessarily. Does this automatically mean that arcade was not used? Once again, not necessarily. As I have said in my "Initial Assessment", "Some other process or processes would have to be involved in order to produce an orientation that is 180° opposite of what the actual boardset normally produces. The Two-Bit Converter with this boardset does not produce what we see. The color and stability of my recordings do not match the copies as closely as one should expect if their signals were directly run through a Two-Bit Converter to a VCR. . . . At best, the results indicate the recordings were not made in the way that was claimed for them." Remember that I was told nothing had been done to the original boardset and it was the same one which had been certified by Nintendo. If the Two-Bit converter and the actual boardset cannot produce what is seen on the tapes, what else is left? The flipped orientation and the disputed transition elements would have to be the product of the video from the boardset being run through different hardware (i.e. unknown converter, signal processor, computer i/o), software(i.e. video editor), or the product of a different boardset altogether, or the product of a completely separate setup (i.e. hard drive, emulation software). As I stated in the opening of my "Initial Assessment", "The only ones who can answer how the games were originally recorded are the ones claiming responsibility for their production."

If what I have been told is true, that nothing was changed on the original DK boardset used for both the earlier games, then testing should be done on any hardware or converters which may be used to interface with the arcade. If it is subsequently claimed that another boardset was used, then the testing I mentioned above should be conducted on that boardset. This, however, would mean that both Carlos and I were lied to.

If it was a different boardset and no amount of testing can produce the transition elements seen in the earlier games, then the third option is a setup completely detached from original arcade hardware, but which emulates the code using different hardware. MAME and other emulators would fall under this category.

What is certain is that this is an evolving story, where certainty gives way to unknowns. This is not acceptable. We were all told the process involved in producing Billy's games by Rob Childs on February 11, 2018. I reference this in my "Initial Assessment", but didn't quote or link to it.

[https://www.facebook.com/search/top/?q=Rob%20Childs%20technical%20analysis&epa=SEARCH\\_BOX](https://www.facebook.com/search/top/?q=Rob%20Childs%20technical%20analysis&epa=SEARCH_BOX)

Here is what we were told:

"The following is a LAYMAN'S explanation of the hook-up used for each of Billy Mitchell's

scores”

“In Billy’s video recording, he did not use MAME. Billy used a RGB to NTSC Video Converter Board to record his footage.”

“The way the video converter board works is that it TRANSLATES the entirety of the RGB type signal, which is what originates from the DK video game board, into NTSC when that signal is run through the converter. The NTSC signal is what VCRs and TVs of all types used back in the day.”

“The converter signal is sent solely to the VCR.”

“The Converter hook-up works like this:

The video converter is connected directly to the video output of the DK inverter board. The inverter receives the video from the DK board itself NOT the Sanyo monitor that the player sees from his view. The converter board does its job translating RGB to NTSC which goes to the VCR and is recorded as the finalized media“

“The TRANSLATION of RGB to NTSC changes the video’s appearance and characteristics of the signal (as in a CGA monitor) to a ‘more MAME looking signal output’ .”

“THE FACT REMAINS that the hook-up described here produces these results and that alone is enough to prove, along with Billy’s ability in other high scores, that cheating was not involved.”

“\$5000 CHALLENGE

If ANYONE can disprove what I have stated within this explanation, not in opinion, but in ACTUAL proof I will donate \$5000 in their name to the charity of their choice . We also will test/prove any discrepancies in opinion in my shop on video. A contract will be provided if this option is sought.”

“That TG member wrongly concludes that due to the rotation of the image and its alignment to the left instead of the right, that MAME must have been used. However his argument is weak for he either leaves out nor considers that the Sanyo monitor used is known to have capacitor problems in the vertical circuit (namely c407 (10uF, 160v) which often causes a fold to the bottom half of a Horizontally mounted monitor.

Nor does he consider other plausible explanations such that the majority of these games from that era were notorious for image burn on the face of picture tubes and that most likely the picture tube was changed and the donor tube’s yoke was either installed 180 degrees the wrong way and the header connector was flipped to correct the orientation, or the yoke may not have been wedged in correctly and the picture was off center, or that the yoke was that of the donor monitor and was close enough to work with that monitor chassis.”

“Direct feed was a viable option. It's a very simple process to wire and does not take much skill. To wire a DK machine to an external display you would use an RGB to composite signal

converter.

In the very early 2000s, Two Bit Score (a company that sold coin op video accessories), sold such a device. It cost \$199.00. This was a simple device where you took standard positive digital TTL RGB video signal and a composite negative sync from a standard 15.7 kHz video game and converted them to a composite low level analog video signal that a TV or VCR could display.”

Rob stated that the converter signal is sent solely to the VCR. Both Carlos Pineiro and I have tested Billy’s boardset and running the converter signal solely to a VCR will NOT produce an orientation that is 180° flipped, nor does it produce the screen elements found during the transition sequences.

He then says, “The inverter receives the video from the DK board itself NOT the Sanyo monitor that the player sees from his view. The converter board does its job translating RGB to NTSC which goes to the VCR and is recorded as the finalized media“, but goes on to appeal to changes in the yoke or header connector associated with the monitor/tube in order to explain why the orientation was wrong.

The signal sent directly to a VCR will be unaffected by anything done to the monitor. When I was doing my testing, something happened to the DK monitor where the entire screen turned blue and was very difficult to see. The output from the inverter through the Two-Bit converter to the VCR, however, was unaffected. As far as screen adjustment is concerned, these can be made by the two pots on the arcade Video board. The picture can be moved up and down or left and right so that’s not really an issue.

He said, “the hook-up described here produces these results”, when it clearly does not.

He also issued a “\$5000 CHALLENGE”. I don’t know if anyone has taken him up on this, but I feel I can say with certainty that his explanation has been disproven by the testing both Carlos and I have conducted.

There is a reason why I feel the need to address this now. In the publicly accessible evidence package, there are signed statements by Rob Childs which say he provided little to no information about the equipment involved with the two earlier games, but did say that he created the recording set-up for the 1,062,800 game, but doesn’t remember the exact recording set-up since it happened nine years ago. In his statement, it is claimed that people made assumptions and twisted his words. These people were said to be malicious. Does this mean that I am malicious because I can read exactly what Rob Childs had written for all to see? There was no question about the “Converter hook-up” when he decided to post his rather lengthy technical analysis, and to grandstand, he offered \$5000.00 to the charity of choice if anyone could disprove it. That is not something someone does who is ignorant about how things were setup.

I was also taken aback when I saw a signed statement by Carlos Pineiro which said, “I have been presented with Billy Mitchell's evidence. After seeing the evidence, I retract my conclusions

from the dispute case. Billy Mitchell did not cheat." This would be akin to Carlos saying that everything he did and all the time he devoted to this was completely in vain and didn't mean a thing.

Today I watched a video Carlos published on Youtube explaining the whole situation and to emphasize that he DOES stand by his conclusions and that they were based solely on his technical analysis. I would suggest watching it in its entirety in order to hear his side of things.

[https://m.youtube.com/watch?feature=share&v=p1BMk1dJbg4&fbclid=IwAR13ZKrsW6LMn4m368tylDkagK1w5z9NZpdZ-qzHQhyyQQ\\_KuXlq5eEFqQA](https://m.youtube.com/watch?feature=share&v=p1BMk1dJbg4&fbclid=IwAR13ZKrsW6LMn4m368tylDkagK1w5z9NZpdZ-qzHQhyyQQ_KuXlq5eEFqQA)

I certainly cannot call into question the statements of all the witnesses presented in the evidence package, but I certainly question the statement of Rob Childs. Carlos Pineiro has responded to questions about his statement, which seemed to have been the product of undue influence in my opinion.

I was asked to look over and sign a couple statements but declined. I said that I would answer questions in an interview format.

I stand by everything I have written, based on the information I had at the time. I cannot go back and rewrite history because I discovered something new, but I can change my assessment.

I still believe the tapes and recordings need to be examined as outlined in my "Initial Assessment". This is for the benefit of both sides of this dispute. Comparing them to control recordings and subjecting them to signal analysis may go some way to bringing this to a more definitive conclusion. This is something that should be done by an independent expert in the field.

I suggested that a polygraph test be conducted for Billy Mitchell and Rob Childs, because Rob said that he and Billy would be willing to take one. It has been over a year since I submitted this to the IVGHOF and I have heard nothing. I provided a link with a list of test locations to Jerry Byrum, president of the IVGHOF.

Here is that link: <http://www.polytest.org/lie-detector-test-locations.asp#USLOCATE>

Billy Mitchell has been accused of many things. The onus of proof still lies with his accusers.

However, if a claim is made that Billy Mitchell recorded all of his games on original arcade hardware, it is not unreasonable to ask Billy Mitchell and Rob Childs to find the techs or employees, which are said to have worked on the machines to record the games, and have them duplicate the process, because we now know that it wasn't the product of a simple Two-Bit Converter.

I don't like being lied to. I don't like having my time wasted, and I certainly don't like it when

someone tries to gaslight me or others. Rob Childs was more than certain about his analysis, and now we are supposed to believe that he never really said or explained the setup, that it was all a figment of our imagination. Rob can't remember all that was involved in the recording of the 1,062,800 game? Both Carlos and I just started testing Two-Bit Converters on a whim? We're testing Gigaware capture devices into laptops because we just felt like it? Sorry, that nonsense doesn't fly with me.

Thank you

David Race

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March 5, 2020

With respect to the evidence package, Billy Mitchell, Rob Childs, and others, have either knowingly lied about details of certain events and/or circumstances, or simply lent their names and signatures to documents containing false claims produced by a third party.

Whether the signatories actually read what they signed is irrelevant. Their signature is intended to be an affirmation of what is contained therein. Either way, there is no excuse. We know from the testimony of Carlos, that simply because someone signs something doesn't mean they necessarily agree with everything presented to them. The difference is that Carlos has come clean and made things right.

I think it is fairly certain that Billy Jr. was the one who drew up most of the statements which the "witnesses" signed. He could be viewed as leading the witnesses into conformity with a common storyline or narrative. It would also mean he is complicit in unethical behavior.

From the beginning I have afforded Billy and Rob every courtesy and continued to accept their ever changing story, at least until after the evidence package was made public. I even allowed myself to posit technical scenarios which, upon further reflection, now appear credulous. This was done, feeling that other evidence would outweigh any technical uncertainties, namely firsthand testimony and historical documentation, i.e., pictures and video.

Unfortunately, this has not been case. I have not seen any pics or videos that would establish any of the specific claims Billy and others have made about the games in question.

After much deliberation and reexamination of the data, even if one could show that the game's code will draw certain elements in a step-wise manner, it would be impossible to capture the disputed transition elements through a direct feed unless different hardware was used.

I knew Billy's DK boardset, the one he said was used for both the 1,047 and 1,050 games, couldn't produce what is seen on either tape. This led me to focus on the possibility that the original recordings had been altered or manipulated.

I was told by Billy, a week before TG's decision, that an anonymous woman contacted him telling him that he needed to get a hold of the original tape because he would see differences between that and the copies. She purportedly knew there were changes because she was with Dwayne during conversations and discussions on the subject. This call I had with Billy took place almost a year and a half before TG was threatened with legal action. This also was one of the reasons why I kept open the possibility that Dwayne may have made changes to the original recordings.

When I discovered evidence which shot that down, I began to look for what could have produced the games we have on record. As I had already concluded, the recordings are not the product of a Two-Bit converter running a direct feed from Billy's boardset to either a VCR or laptop. The orientation alone would establish that.

There are at least two types of JAMMA circuit boards which will produce a three girder configuration, similar to what is found on Billy's tapes, and with the same orientation no less. Of course we have already seen that early versions of MAME also produce like configurations.

Despite how the recordings were made, Billy's original boardset wasn't involved. This means even if it had been certified by Wayne Shirk, engineer at Nintendo, it wouldn't prove the board was used to play any of the games in question.

I remember asking Billy if he could send me the certification, but he never did. The fact he has a picture of a package with a return address for Nintendo and Wayne Shirk's name doesn't prove a thing. As of this moment, no certification has been presented to back up that claim. You won't find it in the evidence package, even though you are led to believe this is what must have occurred.

I have attempted to get further details surrounding the 2007 Mortgage Trade Show in Orlando, but haven't had any luck.

If anyone has any pics or video of Billy playing DK or surpassing the million point mark, please contact me.

Someone told me the following:

"Photographic evidence of Billy playing at this event exists, I can 100% guarantee that, as I've seen it from a direct source who was physically present at the event. Unfortunately, I'm not able to release the photos due to a promise I made with this source."

Such a statement doesn't mean anything to me. I've heard similar stuff from Billy and Rob. Rob

said he has tons of pics and videos of Billy playing at Boomers, but isn't able to get his hands on them. Billy also said that scores of people were taking pictures and videos with their cameras and phones, but no one has come forth with a single one. I hear the same kind of talk about the Mortgage Brokers event. We've been told there is video of the circuit boards being put in the machine and of their removal after Billy finished playing. There are conflicting stories about what happened to those videos, but what is certain is that no one seems to have them.

So if someone has any photographic or video evidence, please send it my way. Don't just tell me you've seen it or have access to it, but for some reason are unable to share it with anyone. I am sick of the manipulative spirit that I seem to encounter whenever Billy Mitchell is the topic of discussion.

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October 13, 2019

I am of the opinion that a person should be given the benefit of a doubt and afforded a measure of trust with respect to their personal testimony, and claims, until reasons arise that call it into question.

This is why I could not simply dismiss the testimonies of Billy Mitchell and Rob Childs, despite the many questions and doubts which arose both before and after TG made the decision to remove all of Billy's scores. I was assured that the games had ample eyewitnesses and as a student of history, such cannot be so easily dismissed. I remember hearing Billy say at the Big Bang in 2010, "There were scores of people, maybe as much as a hundred people at times behind ya. They had their cell phones and videos. So the word of it leaked out to some degree one way or another."

( <https://youtu.be/l-LRptUQwFE> 5:30-5:40)

I remember being contacted by Billy(April 19, 2018) and Rob(April 20, 2018) about an investigative reporter named Dan Sweeney who I was told they were working with. I remember being contacted by Mr. Sweeney and I spoke with him on April 23, 2018. A few days earlier(April 20, 2018) he had put out an article titled, "Video game champ Billy Mitchell fighting back after being stripped of record scores".

(<https://www.sun-sentinel.com/local/broward/fl-reg-mitchell-follow-20180417-story.html>)

At the end of that piece, he wrote, "If you recall Mitchell's record-setting run in 2010 at Boomers in Dania Beach, contact [dsweeney@SunSentinel.com](mailto:dsweeney@SunSentinel.com) or tweet @Daniel\_Sweeney."

After the "Billy Mitchell Evidence Package" was made public I e-mailed Mr. Sweeney on September 19, 2019 and asked if anyone had come forward with recollections of Billy's game at

Boomers in 2010. I was told that he spent weeks trying to confirm Billy's side of the story through independent sources, but was unable. He was also told that there was video out there but was never able to find it. He even reached out to Palace Entertainment, who owned Boomers at the time, but to no avail.

When someone says that there was up to a hundred people, some with cell phones and video, it is more than reasonable to ask for proof. Simply stating it, does not serve as proof. I have been told by Rob Childs on more than one occasion that he has tons of video and pictures of this event but that they were on one of his laptops or hard drives and doesn't have the time to find them. I informed Billy of what Rob told me and that if true he needed to light a fire under him because if there was such a plethora of video evidence that could vindicate him, there certainly is NO excuse why it hasn't surfaced. One cannot simply pass the buck and try to shift the blame or offer excuses when such evidence could be seen as vital to Billy's defense. I can only surmise that anything Rob has must not be that important, otherwise, Billy would have been all over it.

As of right now, there is no independent evidence that Billy even played DK or DK Jr on July 31, 2010, and the fact there are staged/faked videos featuring Rob Childs and Todd Rogers doesn't help in establishing such a claim. Some of the signed statements in the evidence package have already been shown to contain false statements. Given this, the statements signed in relation to the Boomers score should also be viewed with suspicion. Please remember if this dispute makes its way to court, all those witnesses may have to testify and be cross-examined under oath.

I have heard in conversations with Billy statements like, "Rob is incapable of lying" or that he doesn't know how to lie, or words to that effect. I know that ALL of us are capable of lying, so I am not impressed when I hear something like that. I have heard both Rob and Billy offer to take a lie detector test. That is the reason why in my "Initial Assessment", of September 2, 2018, I strongly suggested to Jerry Byrum, president of the IVGHOF, that "a polygraph examination be scheduled for each individual at different times and at different locations".

Recently(October 8, 2019), I sent the following to Mr. Byrum, "I was wondering if the IVGHOF had decided to set up polygraph exams for Billy Mitchell and Rob Childs? The last thing I heard from Billy is that they were still willing. I was told that they knew someone who could conduct the tests. This, however, would be unacceptable. If done, the tests would have to be conducted separately and at different times with the other one not present or in contact with the other. The examiners also would have to be chosen by an independent 3rd party. I haven't heard anything related to my assessment and recommendation coming out of the IVGHOF since I presented it to you on September 2, 2018. Has a decision been made, or will it be made soon with respect to the concerns about Billy Mitchell?"

The response I received from Jerry was that the Hall of Fame has no intention of setting up such tests for Billy of anyone else and that he has not seen anything conclusive that would prove guilt.

This was part of my response, "I didn't ask you to adjudicate gameplay or scores. I asked if a decision had been made with respect to Billy Mitchell. Forgive me Jerry, but the impression you gave me on the phone and what was posted on the IVGHOF facebook page was that an independent investigation was being pursued in order to make a decision regarding Billy and others with respect to Hall of Fame eligibility. That is certainly within the scope and power of the IVGHOF. I mentioned the polygraph tests because both Billy and Rob have stated they would be willing to take one. In my initial assessment I made a suggestion that this should be done. Even before that I messaged you about the subject along with a link to sites where exams could be scheduled. You didn't respond with any concerns about this or anything mentioned in my assessment until now. It has been over a year since you acknowledged receipt of it. The last message I got from you was from the end of November where you said you thought it was time to issue a statement and press release. This was in response to me asking about the Billy Mitchell situation. Did I miss something? Did you issue a press release and statement regarding this matter? If so, I don't remember seeing it, or being notified.

As far as polygraphs are concerned, if the IVGHOF has no interest in this, I would be willing to schedule and pay for them myself. That would mean, however, the IVGHOF would not be involved and no input from the organization would be considered. I would be the one who determines where and when each one would be conducted along with the list of questions provided to the examiner(s).

Jerry, I know the IVGHOF was under no obligation to investigate anything. I am just wondering why you took the course you did? You contacted me and then posted that you were working with an independent 3rd party. Was this all just for appearances or show? After all, none of this had to be done.

With that being said, I still want to know the truth. I don't think Billy or Rob would ever take a polygraph test, unless of course, they had a say in how it was conducted and by who. I take any statement indicating their willingness to take a lie detector test as a meaningless gesture. Essentially, I am calling their bluff. I will be making a public statement echoing these sentiments."

Yes, I am offering to pay for polygraph examinations for both Billy Mitchell and Rob Childs. If they are willing to take me up on this offer, it will be in accordance with MY terms, not their own. This means I will be the one scheduling everything, including the examiner, questions, time and place. The site of the exam(s) will be in Ohio within driving distance of where I live. A deposit from each individual would first be required to assure that they follow through and actually take the test. Only after they have completed their exams will the respective deposits be returned to them. I will be sending a text message to both parties informing them of my offer. Any telephone call from either party will be recorded. This notification will also be included in the aforementioned text message. Any call received after notification will be taken as implied consent.

In the EGM article titled “The Split-Screen Man” Josh Harmon relates his interaction with Richie Knucklez, “Despite his unwavering public support, Knucklez also told me that he hasn’t always been convinced of Mitchell’s innocence. Uncertainty crept in when Mitchell was unable to replicate his Boomers stunt—by matching the Donkey Kong and Donkey Kong Jr. scores in a single day—in the months following the verdict. ‘Since then he’s playing like crazy, and he cannot duplicate the one-day thing. He’s been at my place playing and he can’t do it again. So part of me kind of thinks that he cheated,’ Knucklez told me.

A heart-to-heart with Mitchell tempered those doubts. ‘I said, ‘Even if you tell me the truth, man, I swear to God I will keep it to my grave.’ He looked me in the eye and he almost got teary. He got choked up. He’s like, ‘Richie, you don’t believe in me.’ I go, ‘I believe in you. Just the evidence is too strong against you. Please be honest with me.’ And he looked at me and he said, ‘It’s the last time we’re going to talk about this.’ And he got choked up and he’s like, ‘You’re one of my best friends, if not my best friend. I would never let you risk your reputation on me going down.’

‘And that’s all I had to hear, because you think about it: He’s putting me out there as a shield, and if he goes down I go down, and I have a business. I make a living doing this. So he said, ‘I would never do that to you because your little girl would suffer if that happened to you.’

‘I thought about it. What kind of man would let me go down that hard?’

[\(https://egmnow.com/the-split-screen-man/\)](https://egmnow.com/the-split-screen-man/)

Unfortunately, it is fairly common for certain people. Playing on one’s emotions and using what a person values most – a parent or child- is often employed in order to manipulate another. Think about how many times you have heard someone in real life or on TV or film swear that they were telling the truth, going even so far as to invoke the life of their mother or daughter, just to find out that they were lying the whole time. Such manipulative tactics have been referred to as “gaslighting”. The term derives its name from “Gaslight” the name of a play and film adaptations in the early 20th century.

The following is from a Psychology Today article, “As in the movie, the perpetrator often acts concerned and kind to dispel suspicions. Someone capable of persistent lying and manipulation is also quite capable of being charming and seductive. Often the relationship begins that way. When the gaslighting starts, you might even feel guilty for doubting a person you’ve come to trust. To further play with your mind, an abuser might offer evidence to show that you’re wrong or question your memory or senses. More justification and explanation, including expressions of love and flattery, are concocted to confuse you and reason away any discrepancies in the liar’s story. You get temporary reassurance, but you increasingly doubt your own senses, ignore your gut, and become more confused.”

[\(https://www.psychologytoday.com/us/blog/toxic-relationships/201801/how-know-if-youre-victim-gaslighting\)](https://www.psychologytoday.com/us/blog/toxic-relationships/201801/how-know-if-youre-victim-gaslighting)

Wikipedia begins its definition of “Gaslighting” this way, “Gaslighting is a form of psychological manipulation in which a person seeks to sow seeds of doubt in a targeted individual or in members of a targeted group, making them question their own memory, perception, and sanity. Using persistent denial, misdirection, contradiction, and lying, gaslighting involves attempts to destabilize the victim and delegitimize the victim’s belief.”

<https://en.m.wikipedia.org/wiki/Gaslighting>)

See also, “Dorpat, T. L. (1994). On the double whammy and gaslighting. *Psychoanalysis & Psychotherapy*, 11(1), 91-96.

Abstract

Uses illustrations taken from everyday life and the psychotherapy situation to describe the double whammy (DW), a type of gaslighting. In gaslighting, 1 individual by projective identification attempts to cause another individual to doubt his/her own judgments and perceptions. The basic pattern of the DW includes a verbal attack on the victim; the victim's response; and a gaslighting intervention in which the victimizer attacks the victim's judgments, perception, or reality-testing. A major and probably universal motive for the DW is the victimizer's need to regulate his/her feeling states by controlling interactions with other individuals. (PsycINFO Database Record (c) 2016 APA, all rights reserved)”

<https://psycnet.apa.org/record/1995-25157-001>)

I now believe this whole drawn-out thing has been an elaborate exercise in gaslighting a certain section of the classic arcade community. I don’t take kindly to being lied to. If I believe there is good evidence that someone is trying to lead me on or manipulate me in such a way, I’m not going to put up with it. Sure, we are all susceptible, but after admitting it, do you just sit quiet or do you do something? Well, this is me doing something.

The more assurances I and others were given with respect to the games and events under discussion, the more questions it raised. When someone tells you that there was a video of the board being hooked up, but can offer no actual proof, not even incidental images or videos from 3rd party eventgoers, then one cannot be blamed for doubting and questioning the reliability of such statements. Even the so-called witnesses to the games in question either can’t or won’t produce any pics or video they may have taken. If not cell phones, digital cameras were ubiquitous during the time spanning from 2004-2010. And to reiterate, Rob Childs has said that he has TONS of pictures and video, but hasn’t been able to produce anything except the staged videos, which only served as fire for this whole controverted dispute.

I assumed that when all of the witnesses came forth, we would have pictures and videos which they would provide. Has anyone seen a single picture of the Mortgage Brokers event with Billy Mitchell playing Donkey Kong? Please, I am willing to be corrected. I want to see it. Instead, all we have are written statements, most of which appear to have been crafted for the “witnesses” to sign. On top of that, when I discovered that false statements had been inserted concerning

Billy's perfect Pac-Man which certain people, including Billy himself, swore to be true, how seriously should any of this be taken, really? I believe anything forthcoming from Billy Mitchell warrants serious skepticism. I can no longer give Billy the benefit of the doubt, and he only has himself to blame for that.

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October 3, 2019

My name is David Race. I have played 7 perfect games of Pac-Man on 5 +1 settings and one on 3+1. I have the fastest completion time for a perfect game(5+1): 3hrs 28 min 49sec. I have also played a perfect game of Pac-Man turbo on 5+1. I am the current high score holder on Pac-Man Plus, have kill screened Ms. Pac-Man on both factory and turbo speed, and have scored over 1 million points on Jr. Pac-Man factory and kill screened Jr. Pac-Man turbo. Needless to say, I have a keen interest in Pac-Man and related Pac games from the early 80s. I am also interested in the history of Pac-Man and related stories, the quest for the perfect score being one of them.

After looking over the Billy Mitchell Evidence Package that was made public during the first half of September, I noticed the following claims certain witnesses were declaring, under penalty of perjury, to be true and correct to the best of their knowledge:

"5. . . . An announcement came that Billy Mitchell would be traveling to Funspot on the 4th of July weekend and that he would achieve a perfect score on Pac-man." - Ken Sweet's Statement ( p. 62)

"4. A public announcement was made that Billy would be at Funspot attempting a Perfect Pac-man on the 4th of July weekend. The location was an obvious choice, Funspot, also known as the world's largest arcade." - Chris Ayra's Statement (p. 66)

"5. I practiced approximately 6 weeks, and made a public announcement that I'd be traveling back to Funspot on the 4th of July weekend. In this announcement, I promised a perfect score." - Billy Mitchell's Statement (p. 73) ( <https://drive.google.com/file/d/1BMbW-fSwCFQ1Kzl59pj7TnoQiuAdgcJ/view> )

These and other statements made over the years contradict what first hand witnesses have consistently affirmed.

There is an article from WIRED dated 07/02/2008 titled, "July 3, 1999: Gobbling Up a Record". It begins with, "The world record was set by 33-year-old Billy Mitchell of Hollywood, Florida, during a U.S.-Canada clash over the Fourth of July weekend."

Later in the article, it goes on to say, "Mitchell and an American friend had spent the previous year in a grudge match against a pair of Canadians, trying to achieve the first perfect Pac-Man score as a matter of national pride.

In May 1999, one of the Canadians, Rick Fothergill, came within 90 points of the perfect score while playing at the Funspot arcade, described then as the world's second-largest arcade, with about 500 games.

The foursome set a Fourth-of-July-weekend rendezvous for their head-to-head competition." (<https://www.wired.com/2008/07/july-3-1999-gobbling-up-a-record/> )

The statements having to do with the 4th of July weekend are false. There was no agreed-upon rendezvous set for the 4th of July weekend between Billy, his American friend(Chris Ayra) and the Canadians(Rick Fothergill and Neil Chapman). This brings me back to the statements quoted above and the "public announcement" which Billy and others are now claiming took place in advance of his arrival at Funspot in July of 1999.

I have been looking for any evidence of such an announcement and have not been able to find it. I have asked Billy to back up this claim by pointing or linking to a source that I can check out for myself. I have yet to receive any response which references any source that can be verified to date prior to July 3, 1999. Pat Laffaye, who was at Funspot the day after Billy achieved the perfect score, stated in a CAGDC forum post("Billy Mitchells 1999 Pac Man achievement", Reply #11, Nov. 15, 2007), "As Gary Vincent told me later that weekend, Mitchell called him to ask if he could come up to make the attempt without anyone else's knowledge. He agreed and was sworn to secrecy, and it so happened I did not walk into Funspot that day of the WR. That would be July 3, 1999, not the actual holiday on the 4th. I certainly would have seen him playing, but missed it completely."

(<http://www.classicarcadegaming.com/forums/index.php/topic,345.msg2280.html#msg2280> )

I have communicated with Rick Fothergill and we were both shocked to hear about this "public announcement". We had discussed this issue with Billy during a 3-way phone conversation some years back and these recent claims in the form of signed statements were news to us.

Billy Mitchell on more than one occasion, when retelling the story of the perfect Pac-Man, stated that Walter Day did not even know he was at Funspot until he called him upon reaching the split screen([https://youtu.be/MfNvVnG\\_cZk](https://youtu.be/MfNvVnG_cZk) 11:50-11:55).

The same goes for Chris Ayra. On July 4th of this year during a livestream from Funspot, Billy arrived at the split screen and began to describe what happened in 1999, "So what happened is I, I took out my cell phone and I called my friend, who is like equally as good as me, he just didn't get it done. And um, he's, 'What's going on?' I go, 'Oh I'm at Funspot.' He goes, 'You Are?' And I go, 'Yeah. .', he, I go, 'I played a perfect game so far I'm on the split screen.' He goes, 'Nuh-uh.' I go, 'Yeah I am.' He goes, 'Who's there with you?' and I go, 'There's a kid standing right here', I go, 'There's a lot of people..!'. He said, 'Give somebody the phone. . ."

(<https://www.facebook.com/bret.k.2013/videos/2792636480763443/UzpfSTI1MDQ2NjYxODkzNTMxMzozOTQ0NDYzODc4NzA2Njg/>)

In a youtube video that was published on June 14, 2016 Billy said, "I didn't call Chris, I had

somebody standing next to me call him, they go, 'Hey Bill's here at Funspot.' 'No he isn't.' 'Yeah he is. He's right here.' He goes, 'He's at the start of the split screen.' Chris says, 'Yeah, what's his score, what's the screen say?'"

( [https://youtu.be/MfNvVnG\\_cZk](https://youtu.be/MfNvVnG_cZk) 12:22-12:33)

If Chris didn't know Billy was at Funspot, how should we interpret Chris' statement in the evidence package which says, "A public announcement was made that Billy would be at Funspot attempting a Perfect Pac-man on the 4th of July weekend."?

If this was true, is it reasonable to believe that Chris wouldn't know that Billy was at Funspot?

Either the statement he signed is false, or Billy is lying.

At the end of September I asked Walter Day if he knew that Billy was at Funspot before he received the call on July 3, 1999? He responded in the affirmative, so I put the logical conclusion of his answer before him, namely if true, then Billy's account is false.

Either Walter is mistaken or Billy is. The law of non-contradiction remains in force. Both stories cannot be true.

In May of 1999 a gentlemen's agreement was made between the Pac-Man competitors at the end of the 1st Funspot tournament. No one was to play Pac-Man to get the perfect score until they met again to go head to head at the next Funspot event/tournament. Walter Day announced that this agreement had been made between Rick, Neil, Billy, and Chris(who was in Florida). Unfortunately, Billy Mitchell violated this gentlemen's agreement and went to Funspot behind everyone's back in order to achieve the perfect Pac-Man first. This was not during a tournament or an agreed-upon time where Rick, Neil, Billy and Chris could meet in head to head competition. There was no honor or integrity in what Billy did.

Honestly, after seeing the response to Carlos Pineiro's statement and the video Carlos posted to set the record straight, I believe that none of these signed statements were ever intended to be seen by the public. You obviously can't challenge something of which you are unaware. It appears these statements have been embellished with false claims in order to present Billy Mitchell in the best possible light.

I don't know how someone could even think such a thing was justified in any way. Yes, much can be said about everything leading up to July 3, 1999, but it wouldn't change the fact that Billy Mitchell is still the first one to achieve a perfect game of Pac-Man as far as we know. Rick Fothergill openly acknowledges this. One can try to make a case why the score should not have been accepted by Twin Galaxies, but it still would have been a legitimate game where a perfect score was achieved. Those who bring up Bill Bastable are either ignorant concerning the situation or purposely withholding information from their audience. A recent video by Apollo Legend is a prime example.

( <https://youtu.be/LbCQKvIMsbY> )

It's bad enough that Billy violated the agreement not to go for the perfect score until the next Funspot tournament, but the fact he felt it necessary to lie about it now in the advancement of a case to clear his name really undermines his credibility and integrity. The same holds true for anyone else who may have signed a statement containing information they knew to be false. I'm sorry but "the end justifies the means" is the mantra of the ethically challenged and morally bankrupt.

Anyone who wishes to discuss this can contact me at: [fastestpacman@gmail.com](mailto:fastestpacman@gmail.com).

Note to those who have my telephone number:

My phone is currently set to automatically record all calls. If you do not consent to being recorded, then don't call. Any attempt to continue after informing me that you do not give your consent, will result in the call's termination.

Thank you,

David Race

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