

Wizard Spell Book Legend

Cantrips	Single Class	concentration	<u>ritual</u>	<i>permanent</i>	unknown/not normally knowable
1 st level	Indicator:	School:			Prepared (Y)/(N)
2 nd level	Z=Wizard	Abjuration	Abj.		Known
3 rd level	C=Cleric	Conjuration	Conj.		Hereditary
4 th level	A=Artificer	Divination	Divin.		Feat
5 th level	P=Paladin	Enchantment	Ench.	Special*	
6 th level	D=Druid	Evocation	Evoc.		
7 th level	S=Sorcerer	Illusion	Illu.		
8 th level	B=Bard	Necromancy	Necro.		
9 th level	W=Warlock	Transmutation	Trans.		
	R=Ranger				
	M=Monk				

Good luck with your fucking optional class and subclass bullshit. ** Some spells are unique and require specific avenues to acquire.

Resistance was clicked on, if any text looks like the color of "Resistance," its link was clicked on.

Class	Known	Prepared	Name	Casting Time	Range	School
A/S/Z	N/A		Acid Splash	Action	60 ft.	Conj.
B/S/W/Z	N/A		Blade Ward	Action	Self	Abj.
A/S/W/Z	N/A		Booming Blade	Action	Self*	Evoc.
S/W/Z	N/A		Chill Touch	Action	120 ft.	Necro.
D/S/Z	N/A		Control Flames	Action	60 ft.	Trans.
A/D/S/W/Z	N/A		Create Bonfire	Action	60 ft.	Conj.
A/B/S/Z	N/A		Dancing Lights	Action	120 ft.	Evoc.
D	N/A		Druidcraft	Action	30 ft.	Trans.
W	N/A		Eldritch Blast	Action	120 ft.	Evoc.
None	N/A		Encode Thoughts	Action	Self	Ench.
A/S/Z	N/A		Firebolt	Action	120 ft.	Evoc.
B/S/W/Z	N/A		Friends	Action	Self	Ench.
Lots	N/A		Frostbite	Action	60 ft.	Evoc.
A/S/W/Z	N/A		Green-Flame Blade	Action	Self*	Evoc.
A/C/D	N/A		Guidance	Action	Touch	Divin.
D/S/Z	N/A		Gust	Action	30 ft.	Trans.
C	N/A		Hand of Radiance (UA)	Action	Self*	Evoc.
D/S/W/Z	N/A		Infestation	Action	30 Ft.	Conj.
A/B/C/S/Z	N/A		Light	Action	Touch	Evoc.
A/S/W/Z	N/A		Lightning Lure	Action	Self*	Evoc.
Fucking everybody	N/A		Mage hand	Action	30 ft.	Conj.
A/D/W	N/A		Magic Stone	Bonus	Touch	Trans.
Take a fucking guess	N/A		Mending	1 Min.	Touch	Trans.
A/B/S/Z	N/A		Message	Action	120 ft.	Trans.
S/W/Z*	N/A		Mind Sliver	Action	60 ft.	Ench.
B/S/W/Z	N/A		Minor Illusion	Action	30 ft.	Illu.
D/S/Z	N/A		Mold Earth	Action	30 ft.	Trans.
S/W/Z	N/A		On/Off (UA)	Action	60 ft.	Trans.

A/D/S/W/Z	N/A	Poison Spray	Action	10 ft.	Conj.
A/B/S/W/Z	N/A	<i>Prestidigitation</i>	Action	10 ft.	Trans.
D	N/A	Primal Savagery	Action	Self	Trans.
D	N/A	Produce Flame	Action	Self	Conj.
A/S/Z	N/A	Ray of Frost	Action	60 ft.	Evoc.
A/C/D	N/A	Resistance	Action	Touch	Abj.
C	N/A	Sacred Flame	Action	60 ft.	Evoc.
C/Z*	N/A	Sapping Sting	Action	30 ft.	Necro.
D/S/Z	N/A	Shape Water	Action	30 ft.	Trans.
D	N/A	Shillelagh	Bonus	Touch	Trans.
A/S/Z	N/A	Shocking Grasp	Action	Touch	Evoc.
A/C	N/A	Spare the Dying	Action	Touch	Necro.
A/S/W/Z	N/A	Sword Burst	Action	Self*	Conj.
C	N/A	Thaumaturgy	Action	30 ft.	Trans.
A/D	N/A	Thorn Whip	Action	30 ft.	Trans.
...6 classes	N/A	Thunderclap	Action	5 ft.	Evoc.
C/W/Z	N/A	Toll the Dead	Action	60 ft.	Necro.
B/S/W/Z	N/A	True Strike	Action	30 ft.	Divin.
B	N/A	Vicious Mockery	Action	60 ft.	Ench.
C	N/A	Virtue (UA)	Action	Touch	Abj.
C	N/A	Word of Radiance	Action	5 ft.	Evoc.
A/D/R/S/Z		Absorb Elements	Reaction	Self	Abj.
<u>A/R/Z</u>		<u>Alarm</u>	<u>1 Min.</u>	<u>30 ft.</u>	<u>Abj.</u>
B/D/R		Animal Friendship	Action	30 ft.	Ench.
W		Armor of Agathys	Action	Self	Abj.
W		Arms of Hadar	Action	Self*	Conj.
B/C		Bane	Action	30 ft.	Ench.
D/R		Beast Bond	Action	Touch	Divin.
C/P		Bless	Action	30 ft.	Ench.
S/Z		Burning Hands	Action	Self*	Evoc.
A/S/Z		Catapult	Action	60 ft.	Trans.
W/Z		Cause Fear	Action	60 ft.	Necro.
<u>C/P</u>		<u>Ceremony</u>	<u>1 Hr.</u>	<u>Touch</u>	<u>Abj.</u>
S		Chaos Bolt	Action	120 ft.	Evoc.
B/D/S/W/Z		Charm Person	Action	30 ft.	Ench.
S/Z		Chromatic Orb	Action	90 ft.	Evoc.
S/Z		Color Spray	Action	Self*	Illu.
C/P		Command	Action	60 ft.	Ench.
P		Compelled Duel	Bonus	30 ft.	Ench.
<u>B/S/W/Z</u>		<u>Comprehend Languages</u>	<u>Action</u>	<u>Self</u>	<u>Divin.</u>
<u>C/D</u>		<u>Create or Destroy Water</u>	<u>Action</u>	<u>30 ft.</u>	<u>Trans.</u>
A/B/C/D/P/R		Cure Wounds	Action	Touch	Evoc.
C/P		Detect Evil and Good	Action	Self	Divin.
<u>A/B/C/D/P/R/S/Z</u>		<u>Detect Magic</u>	<u>Action</u>	<u>Self</u>	<u>Divin.</u>
<u>C/D/P/R</u>		<u>Detect Poison and Disease</u>	<u>Action</u>	<u>Self</u>	<u>Divin.</u>
A/B/S/Z		Disguise Self	Action	Self	Illu.

B			Dissonant Whispers	Action	60 ft.	Ench.
B/S/W/Z			Distort Value	1 Min.	Touch	Illu.
P			Divine Favor	Bonus	Self	Evoc.
B/D/S/Z			Earth Tremor	Action	10 ft.	Evoc.
R			Ensnaring Strike	Bonus	Self	Conj.
D			Entangle	Action	90 ft.	Conj.
A/S/W/Z			Expeditious Retreat	Bonus	Self	Trans.
A/B/D			Faerie Fire	Action	60 ft.	Evoc.
A/S/Z			False Life	Action	Self	Necro.
A/B/S/Z			Feather Fall	Reaction	60 ft.	Trans.
Z			<i>Find Familiar</i>	<u>1 Hr.</u>	<u>10 ft.</u>	<u>Conj.</u>
D/R/S/Z			Fog Cloud	Action	120 ft.	Conj.
Z			Frost Fingers	Action	Self*	Evoc.
Z*			Gift of Alacrity	1 Min.	Touch	Divin.
D/R			Goodberry	Action	Touch	Trans.
A/Z			Grease	Action	60 ft.	Conj.
C			Guiding Bolt	Action	120 ft.	Evoc.
B/C/D/Z			<u>Guiding Hand (UA)</u>	<u>1 Min.</u>	<u>5 ft.</u>	<u>Divin.</u>
R			Hail of Thorns	Bonus	Self	Conj.
W/Z			Healing Elixir (UA)	1 Min.	Self	Conj.
B/C/D			Healing Word	Bonus	60 ft.	Evoc.
W			Hellish Rebuke	Reaction	60 ft.	Evoc.
B/P			Heroism	Action	Touch	Ench.
W			Hex	Bonus	90 ft.	Ench.
R			Hunter's Mark	Bonus	90 ft.	Divin.
D/S/Z			Ice Knife	Action	60 ft.	Conj.
B/S/W/Z			Id Insinuation (UA)	Action	60 ft.	Ench.
A/B/Z			Identify	<u>1 Min.</u>	<u>Touch</u>	<u>Divin.</u>
B/W/Z			<i>Illusory Script</i>	<u>1 Min.</u>	<u>Touch</u>	<u>Illu.</u>
S/W/Z			Infallible Relay (UA)	1 Min.	Self	Divin.
C			Inflict Wounds	Action	Touch	Necro.
Z			Jim's Magic Missile	Action	120 ft.	Evoc.
A/D/R/S/Z			Jump	Action	Touch	Trans.
A/B/D/R/Z			Longstrider	Action	Touch	Trans.
S/Z			Mage Armor	Action	Touch	Abj.
S/Z			Magic Missile	Action	120 ft.	Evoc.
Z*			Magnify Gravity	Action	60 ft.	Trans.
C/P/W/Z			Protection from Evil and Good	Action	Touch	Abj.
B/W/Z			Puppet (UA)	Action	120 ft.	Ench.
P			<i>Purify Food and Drink</i>	<i>Action</i>	<u>10 ft.</u>	<u>Trans.</u>
S/Z			Ray of Sickness	Action	60 ft.	Necro.
S/W/Z			Remote Access (UA)	Action	120 ft.	Trans.
A/C			Sanctuary	Bonus	30 ft.	Abj.
P			Searing Smite	Bonus	Self	Evoc.
W/Z			Sense Emotion (UA)	Action	Self	Divin.

S/Z			Shield	Reaction	Self	Abj.
C/P			Shield of Faith	Bonus	60 ft.	Abj.
B/S/Z			Silent Image	Action	60 ft.	Illu.
B/S/Z			Silvery Barbs	Reaction	60 ft.	Ench.
B/S/Z			Sleep	Action	90 ft.	Ench.
A/D/R/Z			Snare	1 Min.	Touch	Abj.
B/D/R			<u>Speak with Animals</u>	<u>Action</u>	<u>Self</u>	<u>Divin.</u>
B/R/S/Z			Sudden Awakening (UA)	Bonus	10 ft.	Ench.
A			Tasha's Caustic Brew	Action	Self*	Evoc.
B/Z			Tasha's Hideous Laughter	Action	30 ft.	Ench.
Z			<u>Tenser's Floating Disk</u>	<u>Action</u>	<u>30 ft.</u>	<u>Conj.</u>
P			Thunderous Smite	Bonus	Self	Evoc.
B/D/S/Z			Thunderwave	Action	Self*	Evoc.
B			Unearthly Chorus (UA)	Action	Self*	Illu.
B/W/Z			<u>Unseen Servant</u>	<u>Action</u>	<u>60 ft.</u>	<u>Conj.</u>
D/R			<u>Wild Cunning (UA)</u>	<u>Action</u>	<u>120 ft.</u>	<u>Trans.</u>
S/W/Z			Witch Bolt	Action	30 ft.	Evoc.
P			Wrathful Smite	Bonus	Self	Evoc.
R			Zephyr Strike	Bonus	Self	Trans.
S/Z			Aganazzar's Scorcher	Action	30 ft.	Evoc.
A/C/P			Aid	Action	30 ft.	Abj.
A/D/R/S/Z			Air Bubble	Action	60 ft.	Conj.
A/S/Z			Alter Self	Action	Self	Trans.
B/D/R			<u>Animal Messenger</u>	<u>Action</u>	<u>30 ft.</u>	<u>Ench.</u>
S/W/Z			Arcane Hacking (UA)	Action	Self	Trans.
A/Z			Arcane Lock	Action	Touch	Abj.
C			<u>Augury</u>	1 Min.	Self	Divin.
D/R			Barkskin	Action	Touch	Trans.
D/R			Beast Sense	Action	Touch	Divin.
B/C/S/W			Blindness/Deafness	Action	30 ft.	Necro.
A/S/Z			Blur	Action	Self	Illu.
B/C/W/Z			Borrowed Knowledge	Action	Self	Divin.
P			Branding Smite	Bonus	Self	Evoc.
B/C			Clam Emotions	Action	60 ft.	Ench.
B/S/W/Z			Cloud of Daggers	Action	60 ft.	Conj.
A/C/Z			<i>Continual Flame</i>	Action	Touch	Evoc.
R			Cordon of Arrows	Action	5 ft.	Trans.
B/S/W/Z			Crown of Madness	Action	120 ft.	Ench.
S/W/Z			Darkness	Action	60 ft.	Evoc.
A/D/R/S/Z			Darkvision	Action	Touch	Trans.
B/S/Z			Detect Thoughts	Action	Self	Divin.
S/W/Z			Digital Phantom (UA)	Action	Self	Abj.
S/Z			Dragon's Breath	Bonus	Touch	Trans.
D/S/Z			Dust Devil	Action	60 ft.	Conj.
D/S/W/Z			Earthbind	Action	300 ft.	Trans.
A/B/C/D/S			Enhance Ability	Action	Touch	Trans.

A/S/Z			Enlarge/Reduce	Action	30 ft.	Trans.
B/W			Enthral	Action	60 ft.	Ench.
P			Find Steed	10 Min.	30 ft.	Conj.
C/B/R			Find Traps	Action	120 ft.	Divin.
S/W/Z			Find Vehicle (UA)	10 Min.	30 ft.	Conj.
D			Flame Blade	Bonus	Self	Evoc.
D/Z			Flaming Sphere	Action	60 ft.	Conj.
W/Z			Flock of Familiars	1 Min.	Touch	Conj.
Z*			Fortune's Favor	1 Min.	60 ft.	Divin.
C/Z			Gentle Repose	Action	Touch	Necro.
B/Z			Gift of Gab	Reaction	Self	Ench.
D/S/Z			Gust of Wind	Action	Self*	Evoc.
D/R			Healing Spirit	Bonus	60 ft.	Conj.
A/B/D			Heat Metal	Action	60 ft.	Trans.
B/C/D/S/W/Z			Hold Person	Action	60 ft.	Ench.
Z*			<i>Immovable Object</i>	Action	Touch	Trans.
A/B/S/W/Z			Invisibility	Action	Touch	Illu.
Z			Jim's Glowing Coin	Action	60 ft.	Ench.
A/B/S/Z			Kinetic Jaunt	Bonus	Self	Trans.
B/S/Z			Knock	Action	60 ft.	Trans.
A/B/C/D/P/R			Lesser Restoration	Action	Touch	Abj.
A/S/Z			Levitate	Action	60 ft.	Trans.
B/D/R			Locate Animals or Plants	Action	Self	Divin.
B/C/D/P/R/Z			Locate Object	Action	Self	Divin.
A/B/Z			<i>Magic Mouth</i>	1 Min.	30 ft.	Illu.
A/P/Z			Magic Weapon	Bonus	Touch	Trans.
S/Z			Maximilian's Earthen Grasp	Action	30 ft.	Trans.
Z			Melf's Acid Arrow	Action	90 ft.	Evoc.
B/S/W/Z			Mental Barrier (UA)	Reaction	Self	Abj.
S/W/Z			Mind Spike	Action	60 ft.	Divin.
S/W/Z			Mirror Image	Action	Self	Illu.
S/W/Z			Misty Step	Bonus	Self	Conj.
D			Moon Beam	Action	120 ft.	Evoc.
B/S/Z			Nathair's Mischief	Action	60 ft.	Illu.
Z			<i>Nystul's Magic Aura</i>	Action	Touch	Illu.
D/R			Pass without Trace	Action	Self	Abj.
B/S/Z			Phantasmal Force	Action	60 ft.	Illu.
C			Prayer of Healing	10 Min.	30 ft.	Evoc.
A/C/D/P/R			Protection from Poison	Action	Touch	Abj.
A/B/S/Z			Pyrotechnics	Action	60 ft.	Trans.
W/Z			Ray of Enfeeblement	Action	60 ft.	Necro.
S/Z			Rime's Binding Ice	Action	Self*	Evoc.
A/Z			Rope Trick	Action	Touch	Trans.
S/Z			Scorching Ray	Action	120 ft.	Evoc.
A/B/S/Z			See Invisibility	Action	Self	Divin.
S/W/Z			Shadow Blade	Bonus	Self	Illu.

B/S/W/Z			Shatter	Action	60 ft.	Evoc.
B/C/R			Silence	Action	120 ft.	Illu.
A/B/D/Z			Skywrite	Action	Sight	Trans.
S/Z			Snilloc's Snowball Swarm	Action	90 ft.	Evoc.
A/S/W/Z			Spider Climb	Action	Touch	Trans.
D/R			Spike Growth	Action	150 ft.	Trans.
C			Spiritual Weapon	Bonus	60 ft.	Evoc.
None			Spray of Cards (UA)	Action	Self*	Conj.
B/S/W/Z			Suggestion	Action	30 ft.	Ench.
D/R*			Summon Beast	Action	90 ft.	Conj.
S/Z*			Tasha's Mind Whip	Action	90 ft.	Ench.
B/S/W/Z			Thought Shield (UA)	Action	Touch	Abj.
A/S/Z			Vortex Warp	Action	90 ft.	Conj.
C			Warding Bond	Action	Touch	Abj.
B/D/S/Z			Warding Wind	Action	Self	Evoc.
A/S/Z			Web	Action	60 ft.	Conj.
D/S/Z			Wither and Bloom	Action	60 ft.	Necro.
Z*			Wristpocket	Action	Self	Conj.
B/C/P			Zone of Truth	Action	60 ft.	Ench.
C/Z			Animate Dead	1 Min.	10 ft.	Necro.
None			Antagonize	Action	30 ft.	Ench.
A/R/S/Z			Ashardalon's Stride	Bonus	Self	Trans.
P			Aura of Vitality	Action	Self*	Evoc.
C			Beacon of Hope	Action	30 ft.	Abj.
B/C/Z			Bestow Curse	Action	Touch	Necro.
P			Blinding Smite	Bonus	Self	Evoc.
A/S/Z			Blink	Action	Self	Trans.
D			Call Lightning	Action	120 ft.	Conj.
A/B/S/Z			Catnap	Action	30 ft.	Ench.
B/C/S/Z			Clairvoyance	10 Min.	1 mile	Divin.
D/R			Conjure Animals	Action	60 ft.	Conj.
R			Conjure Barrage	Action	Self*	Conj.
S/Z			Conjure Lesser Demon (UA)	Action	60 ft.	Conj.
S/W/Z			Counterspell	Reaction	60 ft.	Abj.
A/C/P			Create Food and Water	Action	30 ft.	Conj.
P			Crusader's Mantle	Action	Self*	Evoc.
C/D/P/R/S			Daylight	Action	60 ft.	Evoc.
A/N/C/D/P/S/W/Z			Dispel Magic	Action	120 ft.	Abj.
A/P			Elemental Weapon	Action	Touch	Trans.
B/S/W/Z			Enemies Abound	Action	120 ft.	Ench.
D/S/Z			Erupting Earth	Action	120 ft.	Trans.
B/C/Z			Fast Friends	Action	30 ft.	Ench.
B/S/W/Z			Fear	Action	Self*	Illu.
B/C/D/Z			Feign Death	Action	Touch	Necro.
S/Z			Fireball	Action	150 ft.	Evoc.
A/D/R/S/Z			Flame Arrows	Action	Touch	Trans.

A/S/W/Z			Fly	Action	Touch	Trans.
Z			<i>Galder's Tower</i>	10 Min.	30 ft.	Conj.
S/W/Z			Gaseous Form	Action	Touch	Trans.
A/B/C/Z			<i>Glyph of Warding</i>	1 hr.	Touch	Abj.
A/S/Z			Haste	Action	30 ft.	Trans.
S/W/Z			Haywire (UA)	Action	90 ft.	Ench.
None			House of Cards	1 Min.	Touch	Conj.
W			Hunger of Hadar	Action	150 ft.	Conj.
B/S/W/Z			Hypnotic Pattern	Action	120 ft.	Illu.
C/W/Z			Incite Greed	Action	30 ft.	Ench.
A			Intellect Fortress	Action	30 ft.	Abj.
S/W/Z			Invisibility to Cameras (UA)	Action	10 ft.	Illu.
B/Z			<i>Leomund's Tiny Hut</i>	1 Min.	Self*	Evoc.
C/Z			<i>Life Transference</i>	Action	30 ft.	Necro.
R			Lightning Arrow	Bonus	Self	Trans.
S/Z			Lightning Bolt	Action	Self*	Evoc.
A/B/C/Z			<i>Linked Glyphs (UA)</i>	1 Hr.	Touch	Abj.
C/P/W/Z			Magic Circle	1 Min.	10 ft.	Abj.
B/S/W/Z			Major Image	Action	120 ft.	Illu.
C			Mass Healing Word	Bonus	60 ft.	Evoc.
C/D			<i>Meld into Stone</i>	Action	Touch	Trans.
S/Z			Melf's Minute Meteors	Action	Self	Evoc.
B/C			Motivational Speech	1 Min.	60 ft.	Ench.
B/R/Z			Nondetection	Action	Touch	Abj.
Z			<i>Phantom Steed</i>	1 Min.	30 ft.	Illu.
B/D/R			Plant Growth	Action	150 ft.	Trans.
S/W/Z			Protection from Ballistics (UA)	Action	30 ft.	Necro.
A/C/D/R/S/Z			Protection from Energy	Action	Touch	Abj.
B/S/W/Z			Psionic Blast (UA)	Action	Self*	Evoc.
Z*			Pulse Wave	Action	Self*	Evoc.
C/P/W/Z			Remove Curse	Action	Touch	Abj.
A/C/P			<i>Revivify</i>	Action	Touch	Necro.
B/C/Z			Sending	Action	Unlimited	Evoc.
D/S/Z			Sleet Storm	Action	150 ft.	Conj.
S/Z			Slow	Action	120 ft.	Trans.
B/C			Speak with Dead	Action	10 ft.	Necro.
B/D/R			Speak with Plants	Action	Self*	Trans.
C			Spirit Guardians	Action	Self*	Conj.
C/P/W/Z*			Spirit Shroud	Bonus	Self	Necro.
B/S/Z			Stinking Cloud	Action	90 ft.	Conj.
D/R/W/Z*			Summon Fey	Action	90 ft.	Conj.
W/Z			Summon Lesser Demons	Action	60 ft.	Conj.
W/Z*			Summon Shadowspawn	Action	90 ft.	Conj.
W/Z*			Summon Undead	Action	90 ft.	Necro.
None			Summon Warrior Spirit (UA)	Action	90 ft.	Conj.
S/W/Z			Thunder Step	Action	90 ft.	Conj.

D/S/Z			Tidal Wave	Action	120 ft.	Conj.
A/Z			Tiny Servant	1 Min.	Touch	Trans.
B/C/S/W/Z			Tongues	Action	Touch	Divin.
W/Z			Vampiric Touch	Action	Self	Necro.
Z			Wall of Sand	Action	90 ft.	Evoc.
D/S/Z			Wall of Water	Action	60 ft.	Evoc.
A/D/R/S/Z			Water Breathing	Action	30 ft.	Trans.
A/C/D/R/S			Water Walk	Action	30 ft.	Trans.
D/R			Wind Wall	Action	120 ft.	Evoc.
A/Z			Arcane Eye	Action	30 ft.	Divin.
P			Aura of Life	Action	Self*	Abj.
P			Aura of Purity	Action	Self*	Abj.
C/P/S/W/Z			Banishment	Action	60 ft.	Abj.
D/S/W/Z			Blight	Action	30 ft.	Necro.
B/D/S/W/Z			Charm Monster	Action	30 ft.	Ench.
B			Compulsion	Action	30 ft.	Ench.
B/D/S/Z			Confusion	Action	90 ft.	Ench.
S/Z			Conjure Bargura (UA)	Action	60 ft.	Conj.
S/W/Z			Conjure Knowbot (UA)	Action	Touch	Con.
D/Z			Conjure Minor Elementals	1 Min.	90 ft.	Conj.
S/Z			Conjure Shadow Demon (UA)	Action	60 ft.	Conj.
D/R			Conjure Woodland Beings	Action	60 ft.	Conj.
C/D/Z			Control Water	Action	300 ft.	Trans.
C/P			Death Ward	Action	Touch	Abj.
B/S/W/Z			Dimension Door	Action	500 ft.	Conj.
C			Divination	Action	Self	Divin.
D/S			Dominate Beast	Action	60 ft.	Ench.
B/S/W/Z			Ego Whip (UA)	Action	30 ft.	Ench.
A/D/W/Z			Elemental Bane	Action	90 ft.	Trans.
Z			Evard's Black Tentacles	Action	90 ft.	Conj.
A/Z			Fabricate	10 Min.	120 ft.	Trans.
P			Find Greater Steed	10 Min.	30 ft.	Conj.
Z			Fire Shield	Action	Self	Evoc.
A/B/C/D/R			Freedom of Movement	Action	Touch	Abj.
W/Z			Galder's Speedy Courier	Action	10 ft.	Conj.
D			Giant Insect	Action	30 ft.	Trans.
D/R			Grasping Vine	Bonus	30 ft.	Conj.
Z*			Gravity Sinkhole	Action	120 ft.	Evoc.
B/S/Z			Greater Invisibility	Action	Touch	Illu.
C			Guardian of Faith	Action	30 ft.	Conj.
D/R			Guardian of Nature	Bonus	Self	Trans.
B/D/W/Z			Hallucinatory Terrain	10 Min.	300 ft.	Illu.
D/S/Z			Ice Storm	Action	300 ft.	Evoc.
A/Z			Leomund's Secret Chest	Action	Touch	Conj.
B/C/D/P/R/Z			Locate Creature	Action	Self	Divin.

A/Z			Mordenkainen's Faithful Hound	Action	30 ft.	Conj.
A/Z			<i>Mordenkainen's Private Sanctum</i>	10 Min.	120 ft.	Abj.
A/Z			Otiluke's Resilient Sphere	Action	30 ft.	Evoc.
Z			Phantasmal Killer	Action	120 ft.	Illu.
B/D/S/Z			Polymorph	Action	60 ft.	Trans.
B/S/W/Z			Raulothim's Psychic Lance	Action	120 ft.	Ench.
W			Shadow of Moil	Action	Self	Necro.
S/W/Z			Sickening Radiance	Action	120 ft.	Evoc.
None			Spirit of Death	Action	60 ft.	Necro.
P			Staggering Smite	Bonus	Self	Evoc.
A/C/D/Z			Stone Shape	Action	Touch	Abj.
A/D/R/S/Z			Stoneskin	Action	Touch	Trans.
S/Z			Storm Sphere	Action	150 ft.	Evoc.
W/Z*			Summon Aberration	Action	90 ft.	Conj.
A			Summon Construct	Action	90 ft.	Conj.
D/R/Z*			Summon Elemental	Action	90 ft.	Conj.
W/Z			Summon Greater Demon	Action	60 ft.	Conj.
S/W/Z			Synchronicity (UA)	Action	Touch	Ench.
S/W/Z			System Backdoor (UA)	1 Min.	Self	Trans.
S/Z			Vitriolic Sphere	Action	150 ft.	Evoc.
D/S/Z			Wall of Fire	Action	120 ft.	Evoc.
D/S/Z			Watery Sphere	Action	90 ft.	Conj.
A/B/S/Z			Animate Objects	Action	120 ft.	Trans.
D			Antilife Shell	Action	Self*	Abj.
B/D			<i>Awaken</i>	8 Hr.	Touch	Trans.
P			Banishing Smite	Bonus	Self	Abj.
A/W			Bigby's Hand	Action	120 ft.	Evoc.
P			Circle of Power	Action	Self*	Abj.
S/Z			Cloudkill	Action	120 ft.	Conj.
C			Commune	1 Min.	Self	Divin.
S/W/Z			Commune with City (UA)	1 Min.	Self	Divin.
D/R			Commune with Nature	1 Min.	Self	Divin.
S/Z			Cone of Cold	Action	Self*	Evoc.
D/Z			Conjure Elemental	1 Min.	90 ft.	Conj.
R			Conjure Volley	Action	150 ft.	Conj.
S/Z			Conjure Vrock (UA)	Action	60 ft.	Conj.
W/Z			Contact Other Plane	1 Min.	Self	Divin.
C/D			Contagion	Action	Touch	Necro.
D/S/Z			Control Winds	Action	300 ft.	Trans.
A/Z			<i>Create Spelljamming Helm</i>	Action	Touch	Trans.
A/S/Z			Creation	1 Min.	30 ft.	Illu.
W/Z			Danse Macabre	Action	60 ft.	Necro.
C/Z			Dawn	Action	60 ft.	Evoc.
P			Destructive Wave	Action	Self*	Evoc.

C/P			Dispel Evil and Good	Action	Self	Abj.
B/S/Z			Dominate Person	Action	60 ft.	Ench.
B/W/Z			Dream	1 Min.	Special	Illu.
S/W/Z			Enervation	Action	60 ft.	Necro.
S/W/Z			Far Step	Bonus	Self	Conj.
C			Flame Strike	Action	60 ft.	Evoc.
B/C/D/P/Z			<i>Geas</i>	1 Min.	60 ft.	Ench.
A/B/C/D			Greater Restoration	Action	Touch	Abj.
C			<i>Hallow</i>	24 Hr.	Touch	Evoc.
B/S/W/Z			Hold Monster	Action	90 ft.	Ench.
C/P			Holy Weapon	Bonus	Touch	Evoc.
S/Z			Immolation	Action	90 ft.	Evoc.
W/Z			Infernal Calling	1 Min.	90 ft.	Conj.
C/D/S			Insect Plague	Action	300 ft.	Conj.
B/C/Z			Legend Lore	10 Min.	Self	Divin.
D			Maelstrom	Action	120 ft.	Evoc.
B/C/D			Mass Cure Wounds	Action	60 ft.	Evoc.
B/Z			Mislead	Action	Self	Illu.
B/Z			Modify Memory	Action	30 ft.	Ench.
W/Z			Negative Energy Flood	Action	60 ft.	Necro.
Z			Passwall	Action	30 ft.	Trans.
B/C/D/Z			Planar Binding	1 Hr.	60 ft.	Abj.
B/C/P			<i>Raise Dead</i>	1 Hr.	Touch	Necro.
Z			<u>Rary's Telepathic Bond</u>	<u>Action</u>	<u>30 ft.</u>	<u>Divin.</u>
D			<i>Reincarnate</i>	1 Hr.	Touch	Trans.
B/C/D/W/Z			Scrying	10 Min.	Self	Divin.
B/S/Z			Seeming	Action	30 ft.	Illu.
S/W/Z			Shutdown (UA)	Action	120 ft.	Trans.
A/B/S/Z			Skill Empowerment	Action	Touch	Trans.
R/Z			Steel Wind Strike	Action	30 ft.	Conj.
C/P*			Summon Celestial	Action	90 ft.	Conj.
D/S/Z			Summon Draconic Spirit	Action	60 ft.	Conj.
R			Swift Quiver	Bonus	Touch	Trans.
B/S/W/Z			Synaptic Static	Action	120 ft.	Ench.
S/Z			Telekinesis	Action	60 ft.	Trans.
B/S/Z			<i>Teleportation Circle</i>	<i>Action</i>	<i>10 ft.</i>	<i>Conj.</i>
Z*			Temporal Shunt	Reaction	120 ft.	Trans.
A/D/Z			<i>Transmute Rock</i>	<i>Action</i>	<i>120 ft.</i>	<i>Trans.</i>
D/R			Tree Stride	Action	Self	Conj.
Z			Wall of Force	Action	120 ft.	Evoc.
S/W/Z			Wall of Light	Action	120 ft.	Evoc.
A/D/S/Z			<i>Wall of Stone</i>	<i>Action</i>	<i>120 ft.</i>	<i>Evoc.</i>
D/R			Wrath of Nature	Action	120 ft.	Evoc.
S/W/Z			Arcane Gate	Action	500 ft.	Conj.
C			Blade Barrier	Action	90 ft.	Evoc.
D			Bones of the Earth	Action	120 ft.	Trans.

S/Z			Chain Lightning	Action	150 ft.	Evoc.
S/W/Z			Circle of Death	Action	150 ft.	Necro.
D/W			Conjure Fey	1 Min.	90 ft.	Conj.
Z			Contingency	10 Min.	Self	Evoc.
Z			Create Homunculus	1 hr.	Touch	Trans.
C/W/Z			Create Undead	1 Min.	10 ft.	Necro.
S/Z			Disintegrate	Action	60 ft.	Trans.
Z			Drawmij's Instant Summons	1 Min.	Touch	Conj.
D			Druid Grove	10 Min.	Touch	Abj.
B/S/W/Z			Eyebite	Action	Self	Necro.
B/C/D			Find the Path	1 Min.	Self	Divin.
S/Z			Fizban's Platinum Shield	Bonus	60 ft.	Abj.
W/Z			Flesh to Stone	Action	60 ft.	Trans.
C			Forbiddance	10 Min.	Touch	Abj.
S/Z			Globe of Invulnerability	Action	Self*	Abj.
Z*			Gravity Fissure	Action	Self*	Evoc.
B/Z			Guards and Wards	10 Min.	Touch	Abj.
C			Harm	Action	60 ft.	Necro.
C/D			Heal	Action	60 ft.	Evoc.
C/D			Heroes' Feast	10 Min.	30 ft.	Conj.
D/S/W/Z			Investiture of Flame	Action	Self	Trans.
D/S/W/Z			Investiture of Ice	Action	Self	Trans.
D/S/W/Z			Investiture of Stone	Action	Self	Trans.
D/S/W/Z			Investiture of Wind	Action	Self	Trans.
Z			Magic Jar	1 Min.	Self	Necro.
B/S/W/Z			Mass Suggestion	Action	60 ft.	Ench.
S/W/Z			Mental Prison	Action	60 ft.	Illu.
D/S/Z			Move Earth	Action	120 ft.	Trans.
Z			Otiluke's Freezing Sphere	Action	300 ft.	Evoc.
B/Z			Otto's Irresistible Dance	Action	30 ft.	Ench.
C			Planar Ally	10 Min.	60 ft.	Conj.
D			Primordial Ward	Action	Self	Abj.
B/Z			Programmed Illusion	Action	120 ft.	Illu.
B/S/W/Z			Psychic Crush (UA)	Action	60 ft.	Ench.
S/W/Z			Scatter	Action	30 ft.	Conj.
W/Z			Soul Cage	Reaction	60 ft.	Necro.
W/Z*			Summon Fiend	Action	90 ft.	Conj.
D/S/Z			Sunbeam	Action	Self*	Evoc.
S/W/Z*			Tasha's Otherworldly Guise	Bonus	Self	Trans.
Z			Tensor's Transformation	Action	Self	Trans.
D			Transport via Plants	Action	10 ft.	Conj.
B/C/S/W/Z			True Seeing	Action	Touch	Divin.
Z			Wall of Ice	Action	120 ft.	Evoc.
D			Wall of Thorns	Action	120 ft.	Conj.
D			Wind Walk	1 Min.	30 ft.	Trans.
C			Word of Recall	Action	5 ft.	Conj.

C			Conjure Celestial	1 Min.	90 ft.	Conj.
S/Z			Conjure Hezrou (UA)	Action	60 ft.	Conj.
Z			<i>Create Magen</i>	1 Hr.	Touch	Trans.
S/W/Z			Crown of Stars	Action	Self	Evoc.
S/Z			Delayed Blast Fireball	Action	150 ft.	Evoc.
C			Divine Word	Bonus	30 ft.	Evoc.
D/S/Z			Draconic Transformation	Bonus	Self*	Trans.
B/S/W/Z*			Dream of the Blue Veil	10 Min.	20 ft.	Conj.
B/C/S/W/Z			Etherealness	Action	Self	Trans.
S/W/Z			<i>Finger of Death</i>	Action	60 ft.	Necro.
C/D/S			Fire Storm	Action	150 ft.	Evoc.
B/W/Z			Forcecage	Action	100 ft.	Evoc.
B/D/Z			Mirage Arcane	10 Min.	Sight	Illu.
B/Z			<i>Mordenkainen's Magnificent Mansion</i>	1 Min.	300 ft.	Conj.
B/Z			Mordenkainen's Sword	Action	60 ft.	Evoc.
C/D/S/W/Z			Plane Shift	Action	Touch	Conj.
S/W/Z			Power Word Pain	Action	60 ft.	Ench.
S/Z			Prismatic Spray	Action	Self*	Evoc.
B/Z			Project Image	Action	500 miles	Illu.
B/C/D			Regenerate	1 Min.	Touch	Trans.
B/C			<i>Resurrection</i>	1 Hr.	Touch	Necro.
D/S/Z			Reverse Gravity	Action	100 ft.	Trans.
Z			<i>Sequester</i>	Action	Touch	Trans.
Z			<i>Simulacrum</i>	12 Hr.	Touch	Illu.
B/C/Z			<i>Symbol</i>	1 Min.	Touch	Abj.
B/S/Z			Teleport	Action	10 ft.	Conj.
C			<i>Temple of the Gods</i>	1 Hr.	120 ft.	Conj.
Z*			Tether Essence	Action	60 ft.	Necro.
D/S/Z			Whirlwind	Action	300 ft.	Evoc.
S/Z			<i>Abi-Dalzim's Horrid Wilting</i>	Action	150 ft.	Necro.
D			Animal Shapes	Action	30 ft.	Trans.
C/Z			Antimagic Field	Action	Self*	Abj.
D/Z			Antipathy/Sympathy	1 Hr.	60 ft.	Ench.
Z			<i>Clone</i>	1 Hr.	Touch	Necro.
C/D/Z			Control Weather	10 Min.	Self*	Trans.
Z*			Dark Star	Action	150 ft.	Evoc.
W/Z			<i>Demiplane</i>	Action	60 ft.	Conj.
B/S/W/Z			Dominate Monster	Action	60 ft.	Ench.
C/D/S			Earthquake	Action	500 ft.	Evoc.
B/D/W/Z			<i>Feeblemind</i>	Action	150 ft.	Ench.
B/W			Glibness	Action	Self	Trans.
C			Holy Aura	Action	Self	Abj.
Z			Illusory Dragon	Action	120 ft.	Illu.
S/Z			Incendiary Cloud	Action	150 ft.	Conj.
W/Z			Maddening Darkness	Action	150 ft.	Evoc.

Z			Maze	Action	60 ft.	Conj.
Z			<i>Mighty Fortress</i>	1 Min.	1 mile	Conj.
B/Z			Mind Blank	Action	Touch	Abj.
B/S/W/Z			Power Word Stun	Action	60 ft.	Ench.
Z*			Reality Break	Action	60 ft.	Conj.
D/S/Z			Sunburst	Action	150 ft.	Evoc.
Z			Telepathy	Action	Unlimited	Evoc.
D			Tsunami	1 Min.	Sight	Conj.
C/M/W/Z			Astral Projection	1 Hr.	10 ft.	Necro.
S/W/Z*			Blade of Disaster	Bonus	60 ft.	Conj.
B/D/W/Z			Foresight	1 Min.	Touch	Divin.
C/S/Z			Gate	Action	60 ft.	Conj.
W/Z			<i>Imprisonment</i>	1 Min.	30 ft.	Abj.
Z			Invulnerability	Action	Self	Abj.
C			Mass Heal	Action	60 ft.	Evoc.
B/S/Z			Mass Polymorph	Action	120 ft.	Trans.
S/Z			Meteor Swarm	Action	1 mile	Evoc.
B			Power Word Heal	Action	Touch	Evoc.
B/S/W/Z			Power Word Kill	Action	60 ft.	Ench.
Z			Prismatic Wall	Action	60 ft.	Abj.
B/S/W/Z			Psychic Scream	Action	90 ft.	Ench.
Z*			Ravenous Void	Action	1000 ft.	Evoc.
D/Z			Shapechange	Action	Self	Trans.
D			Storm of Vengeance	Action	Sight	Conj.
Z*			Time Ravage	Action	90 ft.	Necro.
S/Z			Time Stop	Action	Self	Trans.
B/W/Z			True Polymorph	Action	30 ft.	Trans.
C/D			<i>True Resurrection</i>	1 Hr.	Touch	Necro.
Z			Weird	Action	120 ft.	Illu.
S/Z			Wish	Action	Self	Conj.